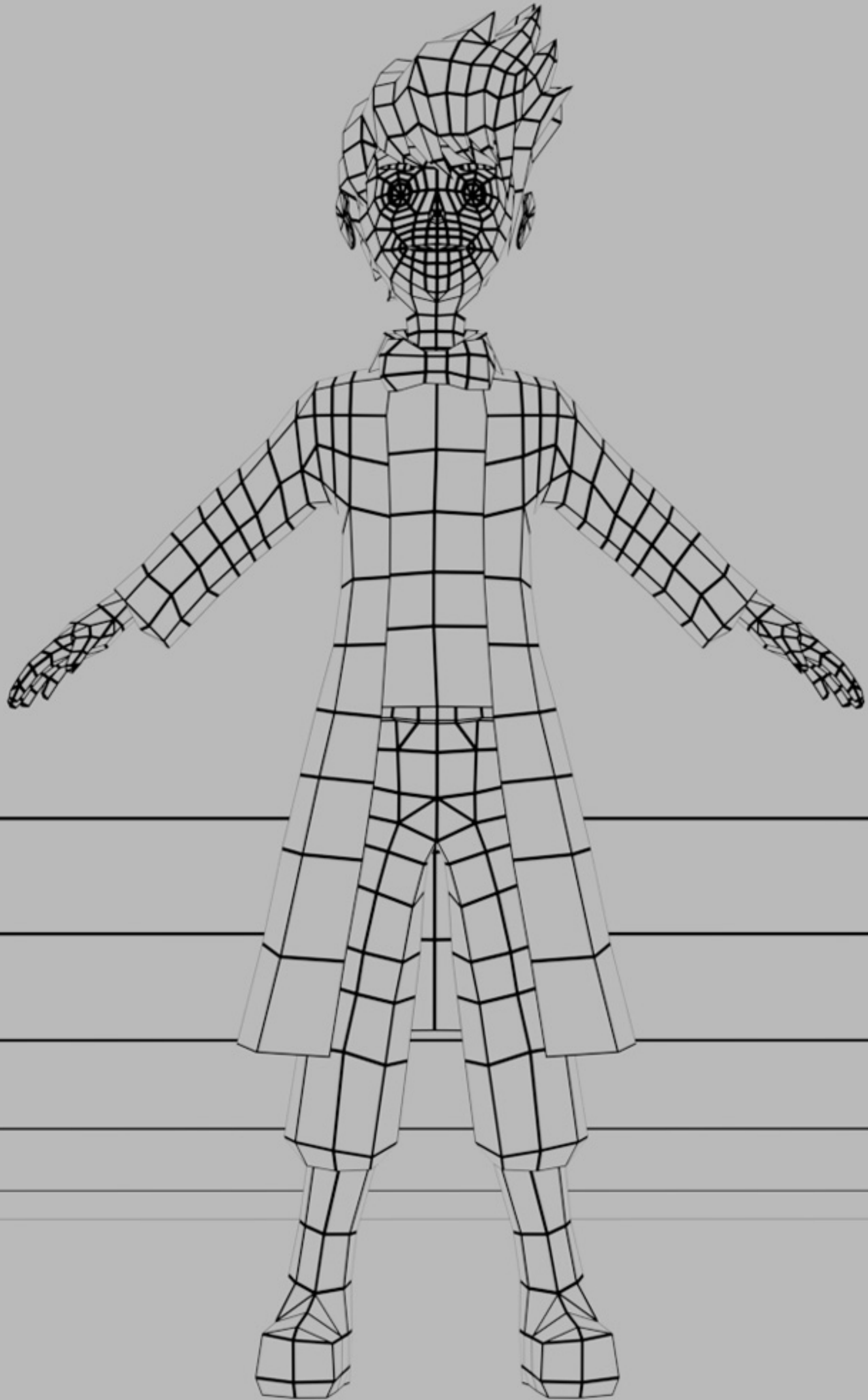


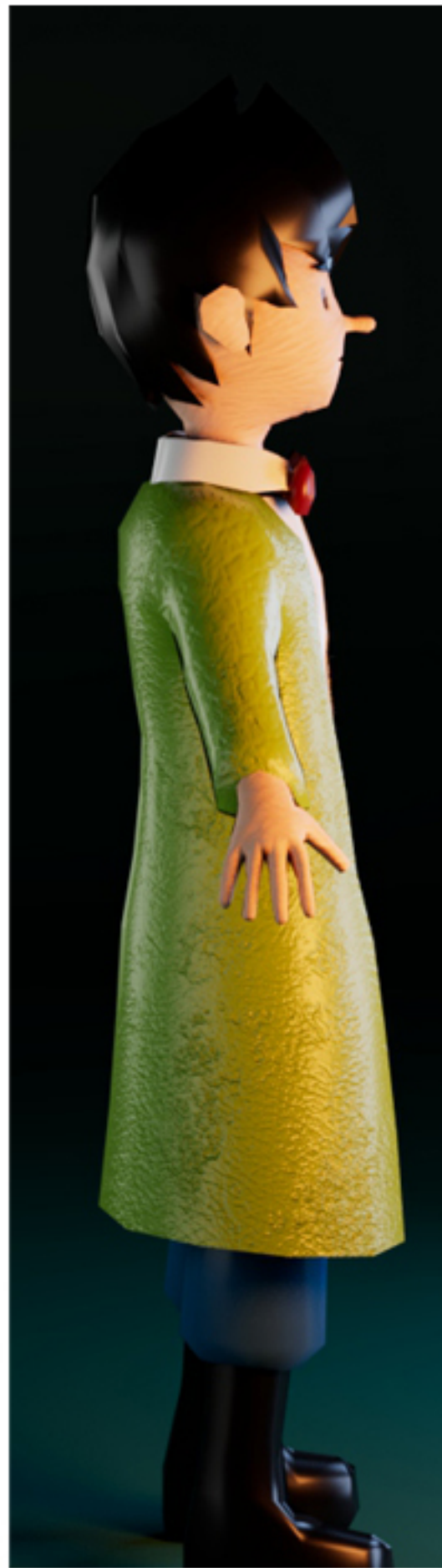
# POSED CHARACTER



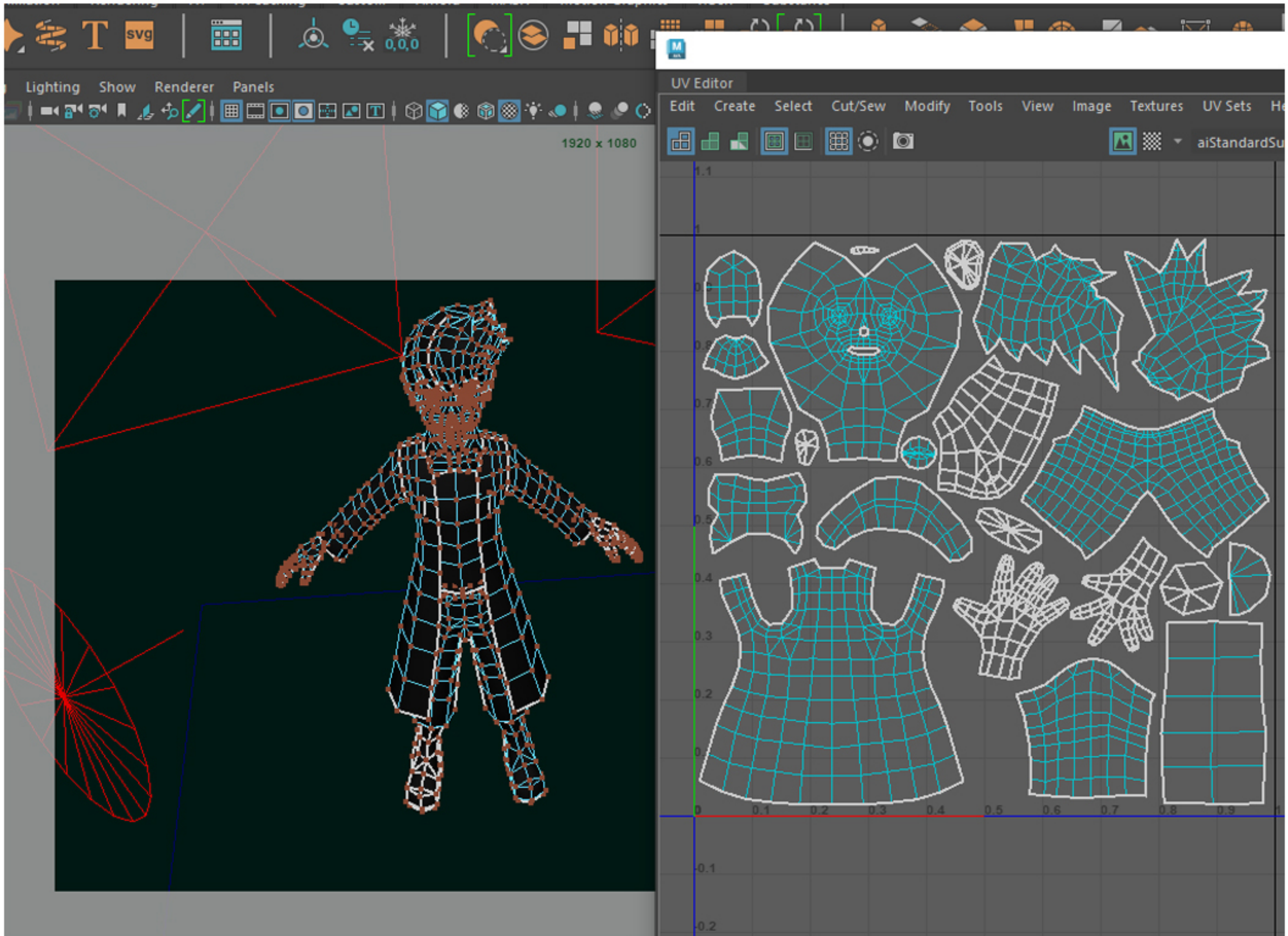
# WIREFRAME



# 360 VIEW



# UV LAYOUT



# SUBSTANCE PAINTER

